



# USA Cycle Promotions

## Bike Show Contract

P.O. Box 9155, Daytona Beach, FL 32120 | Phone: 386-252-3101 | Fax: 386-252-5854  
Website: <http://www.cycleprousa.com> | Email: [cpusa@cycleprousa.com](mailto:cpusa@cycleprousa.com)

To enter your bike in the show you must completely fill out and sign this entry form. Forms will not be filled out over the phone under any circumstances. All bikes are judged by 4 judges on a point system. 3 bikes are needed to make a class. Return this form with your check or money order made payable to Cycle Promotions USA, P.O. Box 9155, Daytona Beach, FL 32120 or cash at the door. Entry forms sent less than 14 days before the show must be paid by cashier's check or money order. No personal or business checks will be accepted. You can get additional forms from our website at [www.cycleprousa.com](http://www.cycleprousa.com) or by calling 386-252-3101.

Application is for: San Diego Motorcycle & Hot Rod Expo Date: \_\_\_/\_\_\_/20\_\_\_

Contact: \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone: \_\_\_-\_\_\_-\_\_\_ Fax: \_\_\_-\_\_\_-\_\_\_ Cell: \_\_\_-\_\_\_-\_\_\_

Email: \_\_\_\_\_ Website: \_\_\_\_\_

The entry fee is for the ride in bike show and one pass to the show. Additional passes may be purchased at check-in.

	Entry Fee
San Diego Motorcycle & Hot Rod Expo Ride in Bike show	\$50.00
April 15, 2007	
No Electric Available	

**Fee Calculator**

Number Of Entries: \_\_\_\_\_

Entry Fee: x \_\_\_\_\_

\_\_\_\_\_

Total Cost: \$ \_\_\_\_\_

*Terms: 50% deposit due when contract is recieved.*

**SUNDAY Ride in bike show**  
Check-In for bike show entries is: 8am-12pm

**Balance is due 30 days prior to event. I have read and agreed to abide by all rules and regulations.**

Signature: \_\_\_\_\_ Date: \_\_\_\_\_

\*\*\* Management Use Only \*\*\*

Date Received: \_\_\_\_\_  
Method of Payment: \_\_\_\_\_  
Confirmation Sent: \_\_\_\_\_

Total Charges: \$ \_\_\_\_\_  
Deposit Received: \$ \_\_\_\_\_  
Balance Due: \$ \_\_\_\_\_